



30+ minutes

Let's-Do-It!

Wrap up with fun and games.

Let's-Do-It! is a collection of suggested party activities for all Trimble Tots titles. Select games or crafts that are appropriate for your party spaces and ages of children. Some games are adapted for more than one title. Some basic games are appropriate for all parties, such as Balloon & Bubblegum Relay. Let's-Do-It activity choices follow the Party Camp Combo (decorating cupcakes and Theater-In-The Town). Liberty Cake (silly strip and cake) is optional. (Click on individual book titles to find the link: Party Camp: Let's-Do-It! party activities.)

Feature book: *Hello Sun*



Note: Extra: Liberty Cake and Silly Strip. Bring an Angel Food cake (Buy or make ahead of time.) and toppings if you plan to have a cake and presents.

Items needed:

- Clicky's Songs. (CD and lyrics)
- * See individual Feature Book theme games and activities.

Activities:

- Rhythm band: (Clicky's Songs. CD and lyrics)
- Make rhythm instruments (tissue tubes or socks filled with rice or beans, paper plate instruments, maracas)
- Games:

Air Balloons.

Tape the Tail on the Lion (adapted from Tape the Tail on the Donkey)

Lions & Lions/Pass the lions (adapted from Lions & Tigers and "hot potato").

Going on Safari (adapted from I'm packing a suitcase).

Safari Walk (adapted from Cake Walk).

Lion Race (adapted from Pig Race and Cake Walk).

Choose Feature Book theme games and activities.

Game: Air Balloons. (to Clicky's Songs)

Objective: Keep the balloons floating in the air for the time it takes to sing or listen to Clicky's Songs.

Needed: Balloons. Clicky's Songs. (CD and lyrics)

Rules: Form two circles and start the balloon going around from player to player, keeping the balloon in the air at all times. The circle that keeps its balloon up the longest wins. Repeat as long as there is interest.

Game: I'm going on Safari. (Adapted from I'm Packing a Suitcase)

Objective: Each player repeats the previous player's words, and adds a new item. Listen, remember, repeat, draw a new word, and say the new item. The last player must repeat all the items, draw a name and add the last new item to win. Then, it is fun to add a final ending like "and we will live happily ever after."

Needed:

- A sheet of names to cut, fold, and draw.

Rules: The first player says, "I'm going on a safari in a landrover/jeep and I'm bringing....." (maybe a backpack). The next player says, "I'm going on a safari and I'm bringing a backpack and....." (maybe binoculars.) Each player keeps going, adding an item while remembering all the others. (Other possible items: mosquito repellent, camera, toothbrush, pajamas, boots, sunscreen, sunhat, sunglasses, a notebook, pencil, etc.) The last player to remember and repeat everything and add one more item wins and has the fun of adding an ending, such as, "and there's not much room left in my backpack."

Note: If you forget an item, you are out of the game.

Variation: I'm going on a safari to see....." (maybe a lion). The next player says, "I'm going on safari to see a lion and....." (maybe a cheetah). Each player keeps going, adding an item while remembering all the others. (Other possible items: buffalo...impala...elephant...giraffe...monkey...zebra...crocodile...ostrich...rhino...hippo...birds...wildebeest...leopard...chimpanzee...warthog, etc.) The last player to remember and repeat everything and add one more item wins and has the fun of adding an ending such as, "and Clicky will take all the pictures."

Note: If you forget an item, you are out of the game.

Craft/Music: Maracas.

Needed:

- Two paper cups of identical size
- Rice
- Beans or pebbles
- Tape

Option: Decorate cups with stickers or markers.

Directions:

Fill one of the paper cups approximately 1/4 full with uncooked rice, beans or pebbles.

Place the empty cup on top of the full one so that the rims will be aligned.

Tape around the rims two or three times so the rims are securely fastened together.

Games and activities, continued

Game: Lions & Lions. (game adapted from Hot Potato and Lions & Tigers)

Objective: Pass two paper plates around the circle as fast as you can starting at opposite sides of the circle. The fun is in trying to get one lion to catch up with the other.

Needed:

- Two paper plates with lion images.
- Two paper plate rhythm instruments with lion images OR stuffed toys such as beanie baby lions.. a catch up lion.

Rules:

Players sit down in chairs that have been put in a circle, and two players on opposite sides of the circle are given a plate ("hot potato") to hold. On a signal, both players pass their plates to the right as quickly as they can. When one lion catches up with the other lion, two players, sitting next to each other, will be holding a

plate. The player who holds the catch-up (trailing) lion wins. Continue with two new starters at opposite ends passing the plates. Take turns being starters. When everyone has had a turn as a starter or has held a catch up lion, the game is over.

Variation: Pass the lions. (adapted from "Hot Potato") Pass one plate (paper plate or paper plate instrument) to the music of Clicky's Songs. The person playing the music shouldn't be looking at the group just to be fair, When the music stops, the player who has the "hot potato" plate is out and sits in the center of the circle. The next round continues. The last player out wins. Music stops should be made frequently so the game moves quickly and players will not be out for a long period. Try to act like the "hot potato" plate is really, really hot!

Game: Safari Walk. (adapted from Cake Walk)

Objective: Be on the winning animal's name square when the music stops.

Needed:

- Clicky's songs. (CD and lyrics)
- Named papers to walk on.
- See animal names in Game: I'm Going on Safari.
- Tickets with corresponding names.
- A hat or jar.

Optional Prizes: Points to tally for prizes.

Rules:

Mark off a circle in the walk area. Set up a pathway of squares with animal names and have corresponding tickets in a jar or hat. Usually you'll want to have at least 12 to 18 squares, players, and tickets. Have at least as many squares on the ground as there are children (1-10) present. The children walk around stopping on each square, moving on around the squares until the music stops. Players are to start

by standing on a square that is named, one person per square. Start playing music (Clicky's Song) and each player should walk around the path of name squares. Stop the music after 10-30 seconds. When the music stops, players should end up on a name square. Once everyone has a name square to stand on, pull out a ticket randomly from the jar or hat. The player standing on the corresponding name wins. This a very popular game so make sure you have a lot of name squares. If no one is standing on one of the names pulled, pull out another name until someone wins. Continue as long as there is interest.

Note: If you want to give prizes, put animal names on some small prizes, and if a player is standing on the corresponding name of the prize when the music stops, he/she wins the prize. Or assign points to winners and the number may be saved and tallied for giving prizes at the end of the party to the player with the highest total first.)

Games and activities, continued

Game: *Lion Race.* (adapted from Pig Race and Cake Walk)

Needed:

- CD of Clicky's Songs.
- Colored paper squares (colored construction paper or color your own squares)
- Crayons or colored markers (if coloring your own squares)
- Race track markers. (pencils, string, etc.)
- Lion headband.
- Patterns: paper squares, headband, and lion cut outs with different color borders.

Objective: Be the first lion or the first team of lions to make it to the finish line.

Music: Play Clicky's Song as background music to this game.

Rules: Mark off an 8 step race track using pencils, napkins, etc. Divide into even teams. Line the children up shoulder to shoulder behind the first step. Each team has a different colored lion in the lion square on their headbands. Shuffle your colored squares and drop them in a bag. Draw them out of a bag, one at a time. (OR have a volunteer draw them.) The first player on each team takes a step when the color square drawn matches the colored lion in the lion square on his/her headband. When a player on the team makes it to the finish line, the next player on the team is up. The first team whose players complete all 8 steps, wins.

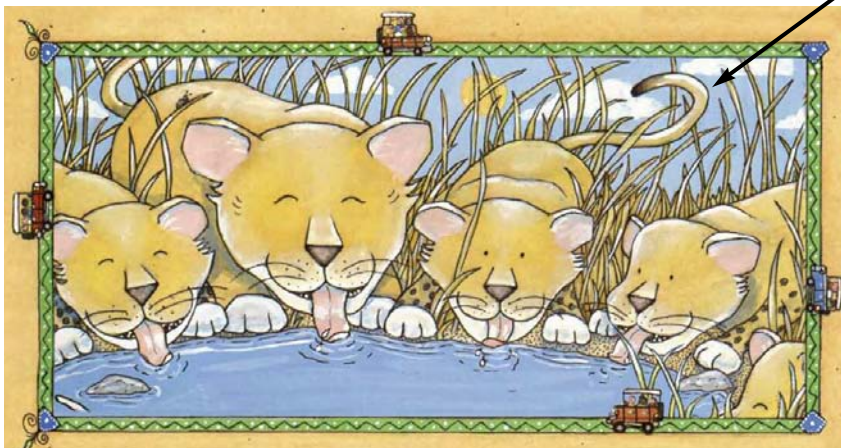
Game: *Pin the Tail on the Lion.* (adapted from Pin the Tail on the Donkey)

Objective: A game where you attempt to tape the tail cut-out on the lion in the lion poster, in the correct place. (Cut out the tail to tape on the lion...to match to the lion's tail on the lion poster.)

Needed:

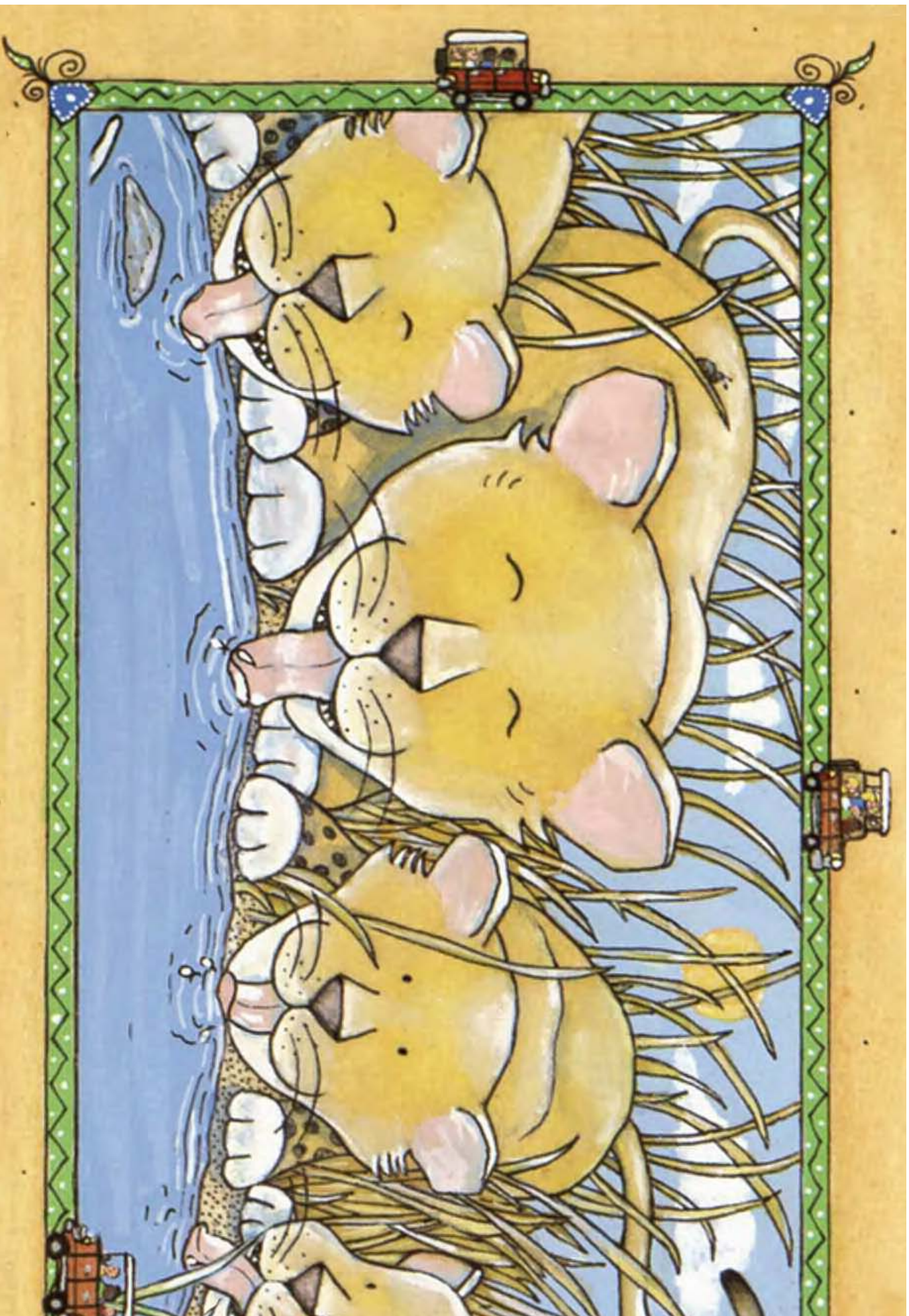
- A blindfold.
- Lion poster.
- Lion tail (cut out image below).
- Tape.

Rules: Tape the lion poster to a spot within easy reach of the children. Blindfold players or players just close their eyes as each player takes a turn to play. Spin the player around three times and point him/her in the direction of the lion poster. The player moves toward the lion poster and feels around and tries to match the tail cut-out to the correct spot. The player who gets closest to where the lion tail should be, wins.



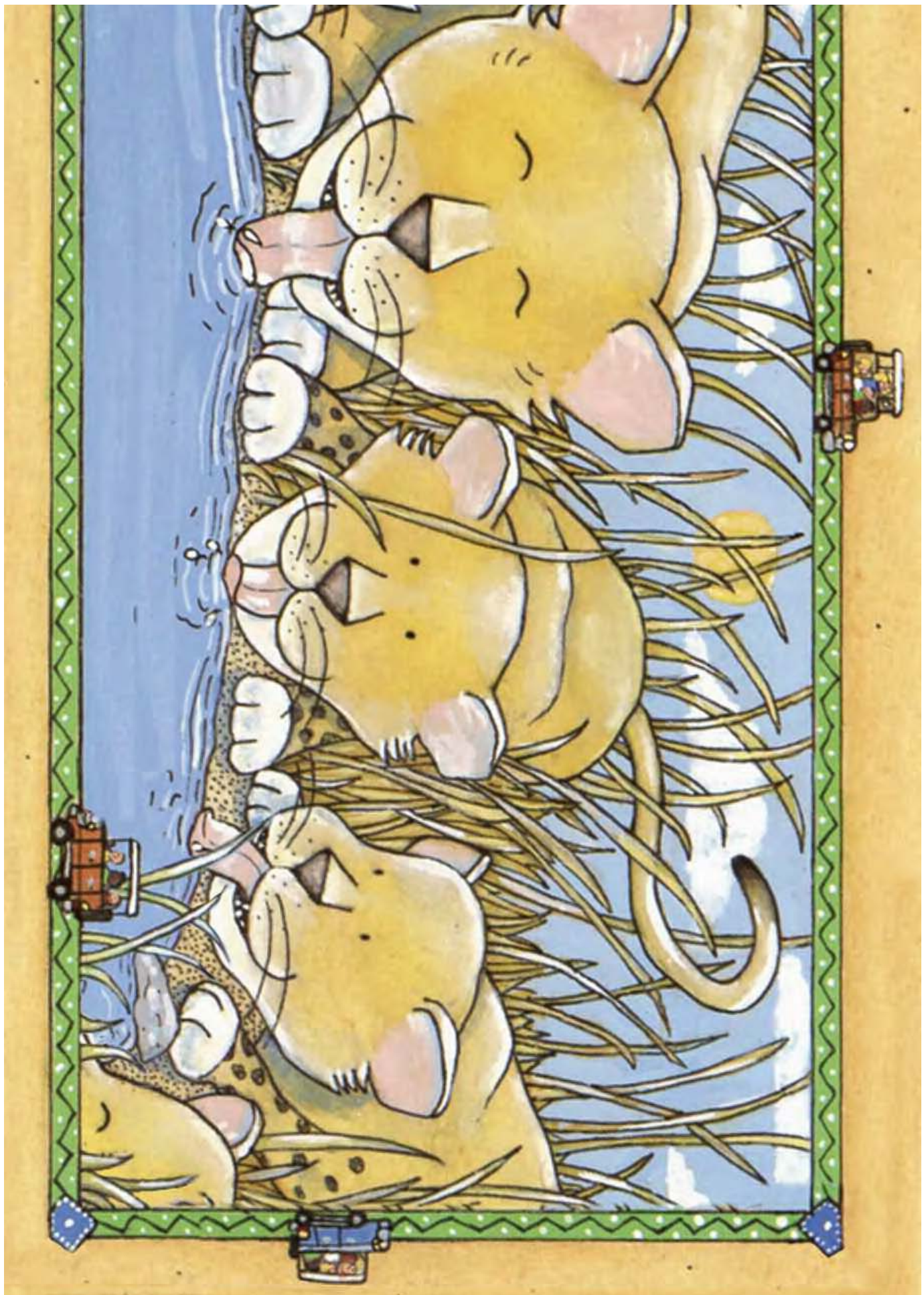
place tail on lion cub





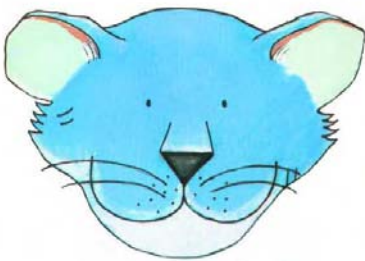
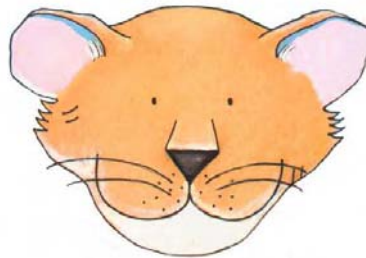
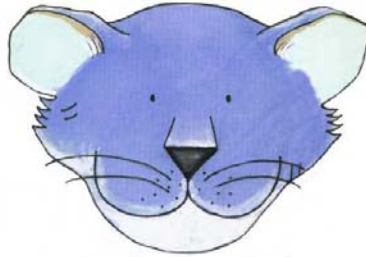
Game: Pin the Tail on the Lion Poster.

Tape the two pieces together to form one complete poster.



Attach lion cut outs to headbands for Game: Lion Race.

You will need matching lion cut outs and color squares for each player or each team of players.



Theme words (things to pack)
for game: I'm going on safari.

mosquito
repellent

binoculars

backpack

sun screen

sleeping bag

guide book

sun hat

pajamas

mosquito net

tooth brush
& toothpaste

canteen

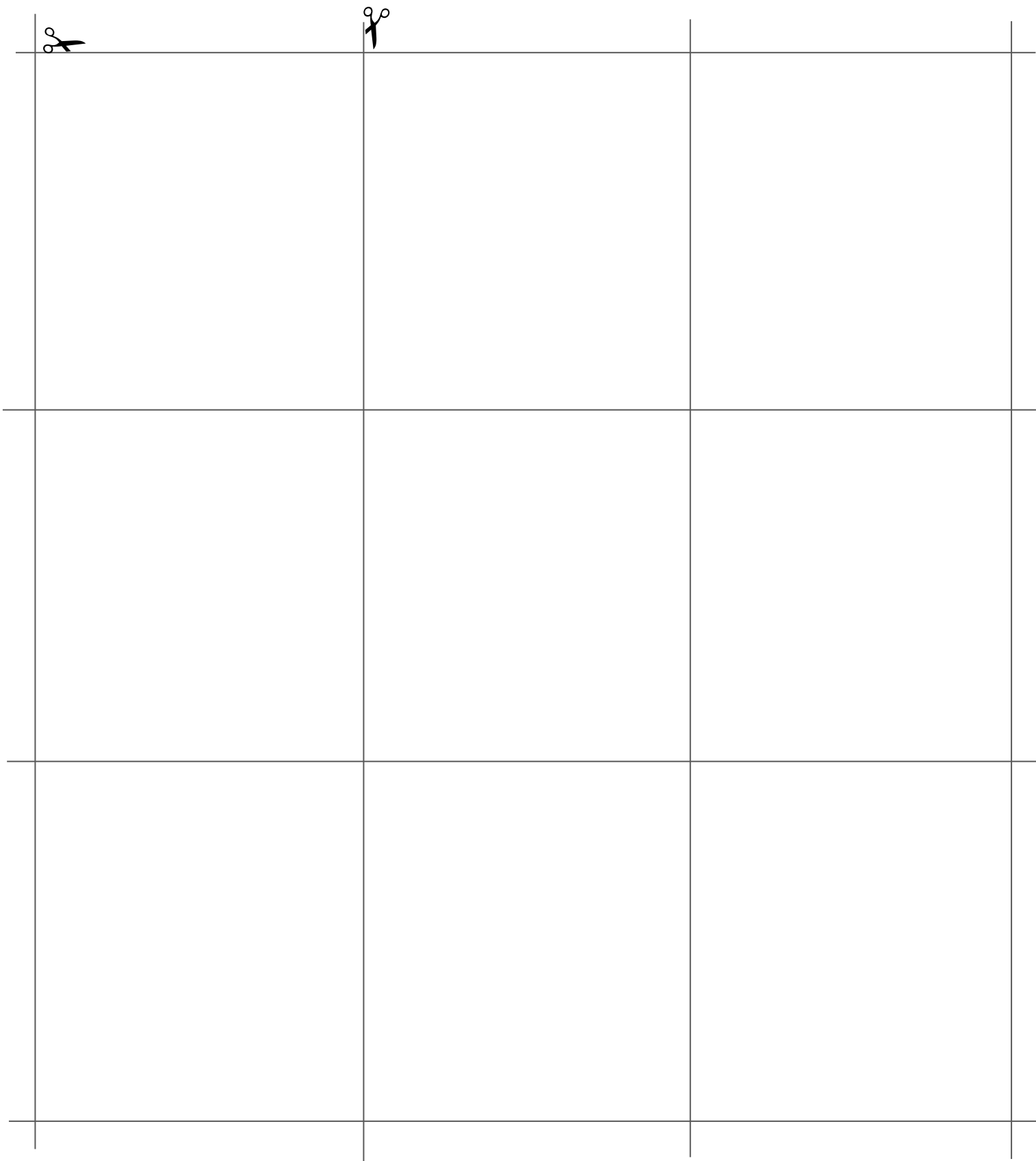
boots

sunglasses

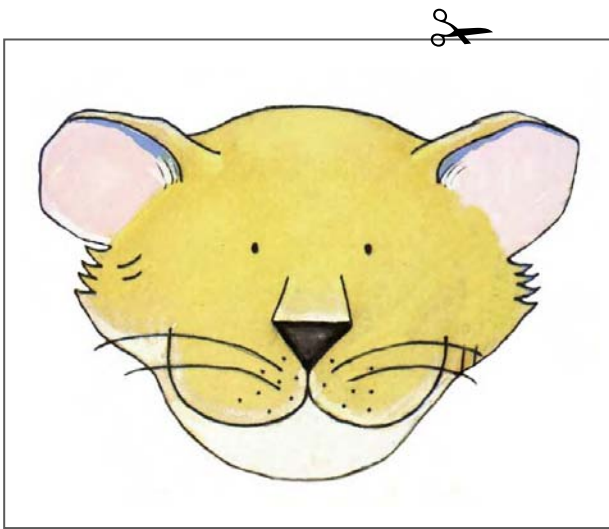
note book
& pencil



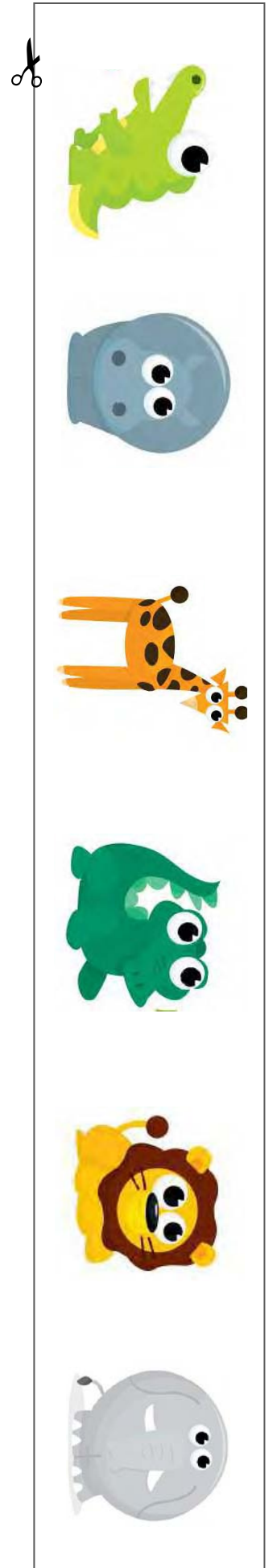
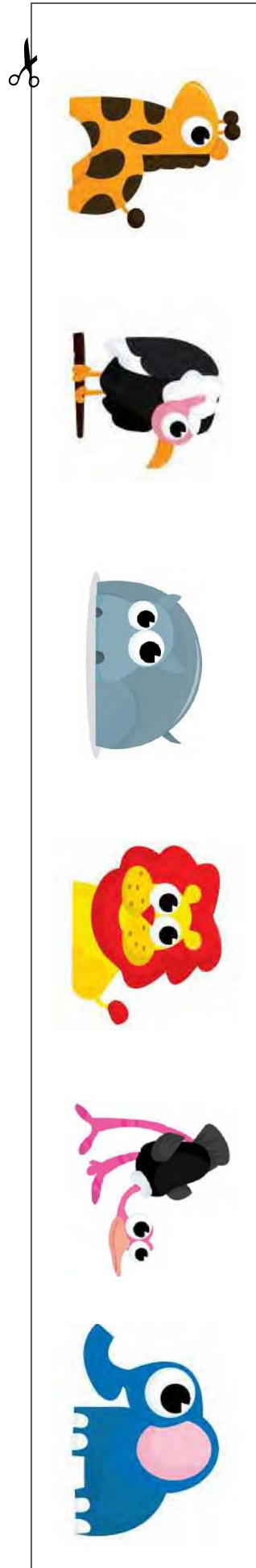
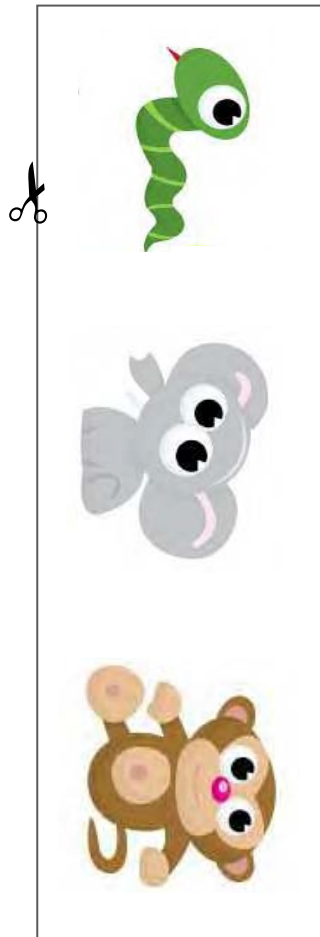
Cut and color this sheet of squares to use in the Game: Lion Race. Each sheet of 9 squares will be one color. You will need different colored paper squares for each player or each team of players to match the colors of the lion cut-outs on their Lion headbands. You may choose to use colored sheets of construction paper cut into small squares.



Pattern: Headband



Use this lion cut out for the Game: Lion Race and see additional sheet of lion cut-outs in various colors for headbands to use in the Game: Lion Race.



Pattern for paper plate instrument. Make an instrument: **1.** Decorate two paper plates. **2.** Put the two paper plates together and staple or glue (helper). **3.** Put beams, rice, etc. into the center. **4.** Staple or glue closed. **5.** Add additional ribbon streamers, yarn, etc. **6.** Shake and make music! (or use for hot potato plates)



Theme words: Cut and fold
Games: I'm going on Safari
Variation, Safari Walk.

buffalo

impala

lion

cheetah

giraffe

**monkey /
chimpanzee**

zebra

crocodile

ostrich

rhinoceros

hippopotamus

birds

wildebeest

leopard

